

## **CREATURE FEATURE – TIER A**

Due Date	Task	Explanation	Possible	Your	Comments
	#		Points	Points	
	1	Make 4 solids from cardboard (they MUST be 3	8 pts		
		Dimensional). Choose your shapes from the chart			
		on Appendix 1. For help building: watch the			
		"How to" video on mrsgumas.com; click on			
		projects & MCAS tab, and go to Creature Feature.			
	2	List your solids and the polygons that will appear	4 pts		
		on your drawing on Appendix 2.			
	3	Give the dimensions of your solids on Appendix 2.	8 pts		
	4	Make your Slide # 1(see Appendix 3 for sample).	15 pts		
		Then, upload your slide to your class' slide show.			
		Be sure to keep the slides in alphabetical order.			
		Include:			
		<ul> <li>Picture of your torso (2 pts)</li> </ul>			
		<ul> <li>Arrows labeling your shapes (4 pts)</li> </ul>			
		Clip from Little Bits Workshop (be sure to			
		give me permission to view) (3 pts)			
		<ul> <li>Highlights (2 pts)</li> </ul>			
		Hardships (2 pts)			
		<ul> <li>Grammar/spelling (2 pts)</li> </ul>			
	5	Your scale factor is $\frac{1}{2}in : 1$ <i>in</i> . This will be your	2 pts		
		scale factor for the entire project. Write it on			
		your graph paper.			
	6	Scale the length and width of your torso shapes	8 pts		
		using proportions. Show your work on Appendix			
		4. There is a sample completed for you on			
		Appendix 4a.			
	7	Use your scaled measurements to draw your	23 pts		
		creature on the graph paper accurately. Use			
		inches. When drawing round your measurements			
		to the nearest quarter inch. Be sure to draw your			
		scale drawing as your creature looks. Your 3-			
		dimensional shapes will be drawn as polygons on			
		your graph paper. You may color your drawing,			
		but it does not have to be colored in its final			
		colors. Drawing must include:			
		• 4 polygons (4 pts)			
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	<ul> <li>All polygons labeled (like "rectangle") Do NOT label them on your actual creature. (4 pts)</li> <li>Accurate drawing with measurements from your scale calculation sheet (Appendix 4). (8 pts)</li> <li>Neatness (3 pts)</li> <li>Creativity and effort (see Appendix 5 for rubric) (4 pts)</li> </ul>		
8	<ul> <li>Make your Slide #2. Sample is on Appendix 3</li> <li>Include: <ul> <li>Photo of your graph paper (2 pts)</li> <li>Label shapes with arrows (2 pts)</li> <li>Put your scale factor clearly on your slide (2 pts)</li> <li>Highlights (2 pts)</li> <li>Hardships (2 pts)</li> <li>Grammar/spelling (2 pts)</li> </ul> </li> </ul>	12 pts	
9	Find the perimeter and area of 2 of your polygons as they are <u>drawn on your graph paper</u> (not of the real creature). Measure in inches and round to the nearest quarter inch. Use Appendix 6 to show your work.	6 pts	
10	Measure the actual length, width and height of the rectangular prism, which is on your creature. Record on Appendix 7.	3 pts	
11	Use your measurements from #10 and calculate the surface area and volume of your rectangular prism. Show your work on Appendix 7.	4 pts	
12	Write the surface area in the polygon on your drawing and label it SA =	2 pts	
13	Write the volume in the polygon on your drawing and label it V =	2 pts	
14	Add 1 obtuse, 1 acute, and 1 right triangle to the torso of your creature. These can be cut out of any material and do not need to be built in 3-D.	6 pts	
15	Use your scale factor and proportions to determine the size of the triangles on your drawing. Do this on Appendix 8.	6 pts	
16	Draw your triangles to scale on your graph paper.	6 pts	
17	Find the perimeter of one of the 3 triangles on your graph paper (scale drawing, not actual	3 pts	

	triangle). Show the calculations for the perimeter on Appendix 9.		
18	Find the area of one of the 3 triangles on your graph paper (scale drawing, not actual drawing). Show the calculations for the area on Appendix 9.	3 pts	
19	Measure the 3 angles of 1 of your triangles on your graph paper with a protractor. Clearly write each measurement at its angle on the graph paper.	6 pts	
20	<ul> <li>Make your Slide #3. (see sample on Appendix 3)</li> <li>Include: <ul> <li>Photo of your graph paper (2 pts)</li> <li>Label your triangles with arrows (2 pts)</li> <li>Circle the perimeter and area (2 pts)</li> <li>Highlights (2 pts)</li> <li>Hardships (2 pts)</li> <li>Grammar/Spelling (2 pts)</li> </ul> </li> </ul>	12 pts	
21	Add 2 appendages to your creature. They should be 2 identical cylinders. You may add more than 2 if you want.	2 pts	
22	Scale your cylinder by using your scale factor and showing your proportions for height and width on Appendix 10.	6 pts	
23	Draw your appendages to scale on your drawing. They may look like rectangles because you are not drawing in 3-D.	4 pts	
24	<ul> <li>Make your Slide #4. (See sample on Appendix</li> <li>3)Include: <ul> <li>Photo of your creature (2 pts)</li> <li>Label appendages with arrows (2 pts)</li> <li>Highlights (2 pts)</li> <li>Hardships (2 pts)</li> <li>Grammar/spelling (2 pts)</li> </ul> </li> </ul>	10 pts	
24	Add one sphere to your creature.	2 pts	
25	Scale your sphere by using the diameter. Get the diameter by measuring the circumference and using the correct formula (use your reference sheet). Show your work on Appendix 11.	3 pts	
26	Draw the sphere to scale on your drawing. It will look like a circle.	3 pts.	
27	Calculate the circumference and area of the circle on your drawing (which represents your sphere). Use Appendix 11.	4 pts	

28	Write C = and A = on your drawing.	2 pts	
29	Add 2 identical circles (really flat cylinders) to	4 pts	
	your creature. (they are items like bottle lids,		
	rings, coins, buttons).		
30	Scale the circles by measuring the diameter.	4 pts	
	Show your work on Appendix 12.		
31	Add the scaled circles to your drawing. Label	4 pts	
	them circle 1 and circle 2.		
32	Find the circumference and area of your circle on	4 pts	
	your drawing. Show your work on Appendix 12.		
33	Write C = and A = in your circles.	2 pts	
34	Make your Slide #5. Include:	10 pts	
	<ul> <li>Photo of your creature (2 pts)</li> </ul>		
	• Label sphere, and circles with arrows (2		
	pts)		
	<ul> <li>Highlights (2 pts)</li> </ul>		
	Hardships (2 pts)		
	<ul> <li>Grammar/spelling (2 pts)</li> </ul>		
35	Final creature:	50 pts	
	<ul> <li>Measurement check (10 pts)</li> </ul>		
	• 4 solids (4 pts)		
	• 1 triangle (3 pts)		
	• 2 appendages (3 pts)		
	• Shere (2 pts)		
	• 2 identical circles (2 pts)		
	• Stands alone (5 pts)		
	Your name and creature's name on		
	creatue (2 pts)		
	• Stays together with no falling parts (6 pts)		
	Circuit included (5 pts)		
	• Creative, as shown by: (8 pts)		
	- Fun, lively, engaging		
	- Visually exciting		
	- Original ideas		
	- Innovative		
	- Imaginative		
36	Make your final slide #6. (See sample in Appendix	17 pts	
	3) Include:		
	Photo of your final creature (no labels		
	necessary) (2 pts)		
	• "Clip" of your Little Bits in action – be sure		
	to give permission. In your clip describe		
	how it works in your creature. (5 pts)		

Final Reflection: in paragraph form,
include your feelings about the project,
what you learned, what you reviewed,
what you practiced. (5 pts)
A quick summary of your story. (3 pts)
Grammar/spelling (2 pts)